

#### 11. Ans. A.

p=P [at least three computers are working] = P (3 or 4 computers working)

$$=\frac{\left(4_{C_{3}}\right)\times\left(6_{C_{1}}\right)}{10_{C_{4}}}+\frac{4_{C_{4}}}{10_{C_{4}}}=\frac{5}{42}$$

$$\Rightarrow$$
 100 p = 11.9

#### 12. Ans. A.

Given words are

THE, QUICK, BROWN, FOX, JUMPS, OVER, THE, LAXY,

LET X be the random variable such that X = length of the word

The Length of the words THE, FOX, THE, DOG is 3

The Length of the words OVER, LAXY is 4

The length of the words QUICK, BROWN, JUMPS, is 5

The corresponding probabilities are given below

٠,	corresponding probabilities are given below							
	Х	3	4	5				
	P(X)	4/9	2/9	3/9				

# Expected length of the word

$$= \sum xp(x) = 3\left(\frac{4}{9}\right) + 4\left(\frac{2}{9}\right) + 5\left(\frac{3}{9}\right) = 3.8889$$

The number of edges in a bipartite graph on n-vertices is atmost  $\frac{n^2}{4}$ 

The maximum number of edges in a bipartite graph on

12 -vertices is 
$$\frac{n^2}{4} = \frac{12 \times 12}{4} = 36$$

#### 14. Ans. A.

$$A = \begin{bmatrix} 2 & 18 & 10 \\ -4 & -36 & 20 \\ 7 & 63 & 35 \end{bmatrix}$$

$$\Rightarrow |A| = 0 (:: -2R_1).$$

# 15. Ans. A.

Since, the roots of f(x) = 0 i.e., x = 1, 2, 3 lies between 0 and 4 and f(x) is of degree 3

 $\therefore$  f(0) and f(4) are of opposite signs

$$\Rightarrow f(0).f(4) < 0.$$

#### 16. Ans. D.

A function F is self dual if it has equal number of minterms and maxterms, also mutually exclusive terms should not be included.

The number of mutually exclusive terms (pair wise) is

$$\frac{2^n}{2}=2^{n-1}$$

Number of functions possible by taking any of the one term from the above mentioned mutually exclusive pair is  $=2^{2^{n-1}}.$ 

In case of decoder output, single output will be 1 and remaining will be zero at a time. The output that is high will give the count of the ring counter at that time.

$$(123)_5 = (x8)_v$$

Converting both sides to decimal:

$$\Rightarrow$$
 25 + 10 + 3 = xy + 8

$$\Rightarrow$$
 xy + 8 = 38  $\Rightarrow$  xy = 30

$$\Rightarrow$$
 x = 1, y = 30

or 
$$x = 2, y = 15$$
 or,  $x = 3, y = 10$ 

: Total number of solutions: 3

# 19. Ans. B.



Sol. Physical address size = 32 bits

Cache size = 16k bytes =  $2^{14}$  Bytes

block size = 8 words =  $8 \times 4$  Byte 32 Bytes

(where each word = b Bytes)

No. of blocks == 
$$\frac{2^{14}}{2^5} = 2^9$$

block offset 
$$= 9^{bits}$$

No. of sets 
$$=\frac{2^9}{4}=2^7$$

set of set = 7 bits

Byte offset =  $8 \times 4$  Byte 32 Bytes =  $2^5 = 5$  bits

$$TAG = 32 - (7 + 5) = 20 \text{ bits}$$

### 20. Ans. C.

int func (int num)

int count = 0;

while (num) //After each right shift, checks whether the num value is not zero//

count ++;

num >= 1; //shifts all bits of num one slot to the right//

return(count);

Initially num = 110110011, count = 0

count = 1; num = 101100110 after 1st right shift

count =2; num = 011001100 after 2nd right shift

Count = 9; num = 000000000 after 9th right shift. After nine right shifts, num = 0; and while loop terminates count = 9 will be returned.

# 21. Ans. B.

$$P=n_{C_3}=\frac{n\big(n-1\big)\big(n-2\big)}{6}$$



It we multiply n, (n-1), (n-2) at once, it might go beyond the range of unsigned integer (resulting overflow). So options A. and D. are rested out. If n is even or odd  $n\times(n-1)/2$  will always result in integer value (no possibility of truncation, so more accuracy) where as incase of n\*(n-1)/3, its not certain to get integer always (truncation possible, so less accuracy).

(truncation possible, so less accuracy).  

$$P = \underbrace{n * (n-1) / 2}_{P} * \underbrace{(n-2) / 3}_{P}$$

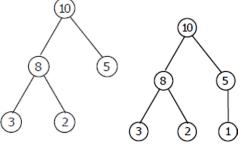
As  $P_1$  will be having no error, resultant p will be more accurate.

$$P = \underbrace{n*\left(n-1\right)/3}_{P_1}*\underbrace{\left(n-2\right)/2}_{P_2}$$

As there is a possibility of truncation in  $P_1$ , there will be less accuracy in final result of P.

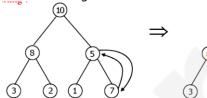
# 22. Ans. A.

Initial max-heap is after inserting 1



Heapification is not required as it satisfies max-heap property

After inserting 7



Hence level order traversal is 10, 8, 7, 3, 2, 1, 5

### 23. Ans. A.

By Master's theorem case (i) T(n) is O(n)

Here 
$$a = 2, b = 2, f(n) = log n$$

$$\log_b^a = \log_2^2 = 1$$

we can choose  $\in$  0, in such a way that

$$f(n) = O(nlog_b^{a-\epsilon})$$
; i.e.,  $log n = O(n log_b^{a-\epsilon})$ 

By master theorem, If  $f(n) = O(n log_b^{a-\varepsilon})$  for some  $\varepsilon > 0$ , then

$$T\left(n\right) = \theta\left(nlog_b^a\right) = \theta\left(n\right)$$

#### 24. Ans. B.

One of the application of BFS algorithm is to find the shortest path between nodes  $\boldsymbol{u}$  and  $\boldsymbol{v}.$ 

But in the given question the BFS algorithm starts from the source vertex w and we can find the shortest path from w to every vertex of the graph.

# 25. Ans. A.

L1.L2 is also regular since regular languages are closed under concatenation.

But L1.L2 is not  $\left\{a^nb^n\mid n\geq 0\right\}$  because both the variable is independent in both languages.

### 26. Ans. D.

A language A is mapping reducible to a language B, if there is a computable function  $f: \varepsilon^* \to \varepsilon^*$  where for

every 
$$w, w \in A \Leftrightarrow f(w) \in B$$

If  $A \le mB$  and B is Turing recognizable then A is Turing recognizable.

If  $A \le mB$  and A is not recursively enumerable then B is not recursively enumerable So last option is wrong.

$$S \rightarrow T * P$$

$$T \rightarrow U \mid T * U$$

$$P \rightarrow Q + P \mid Q$$

$$Q \rightarrow Id$$

$$U \rightarrow Id$$

As the production rule  $T \to T \times U$  is defined as left recursive rule, so \* is left associate operator.

As the production rule  $P \rightarrow Q + P$  is defined as right recursive rule, so + is right associative operator.

# 28. Ans. A.

Symbol table management is done during compitation to store and retriew the information about tokens. Type checking is one of the check performed during semantic analysis of compitation.

Inline expansion is a compiler optimization that replaces a function call by the body of respective function. Dynamic memory allocation is when an executing pregoram request the operating system to give it a block of main memory, so ti is performed during sum time not during complete time. Option A. is answer

### 29. Ans. C.

Prototyping comes under the requirements validation.

# 30. Ans. A.

Number of entries in the FAT = Disk Capacity/Block size =  $10^8/10^3=10^5$ 

Total space consumed by FAT  $=10^5 * 4B = 0.4 * 10^6 B$  Maximum size of file that can be stored

$$= 100 * 10^6 - 0.4 * 10^6 = 99.6 * 10^6 B$$

Answer: 99.6

# 31. Ans. C.



The maximum number of super keys for the relation schema R(E,F,G,H) with E as the key is  $2^3=8$  as any subset of non key attributes along with key attribute will form the super key of R.

As we have 3 nonkey all (F, G and H) so subsets will be  $2^3$ 

#### 32. Ans. B.

For (Student Name, student age) to be a key for given instance of STUDENTS relation, the pair value should not get repeated in any two tuples p and q (uniqueness in forced by the definition of key)

Tuple	Student Name	Student Age
P	Shankar	$\otimes$ $\rightarrow$ should not be 19
Q	Shankar	19

#### 33. Ans. A.

RIP Uses Distance Vector Routing and OSPF uses Link State Routing.

#### 34. Ans. C.

- A) The connect function is used by a TCP client to establish a connection with a TCP server.
- B) The bind function assigns a local protocol address to a socket. With the Internet protocols, the protocol address is the combination of either a 32-bit IPv4 address or a 128-bit IPv6 address, along with a 16-bit TCP or UDP port number.
- C) The listen function converts an unconnected socket into a passive socket, indicating that the kernel should accept incoming connection requests directed to this socket.
- D) The accept function is called by a TCP server to return the next completed connection from the front of the completed connection queue. If the completed connection queue is empty, the process is put to sleep (assuming the default of a blocking socket).

# 35. Ans. A.



The TTL field is set by the sender of the datagram, and reduced by every router on the route to its destination. So, there are 5visits at 5 routers and one visit at receiver R in above figure which leads 32 - 6 = 26.

# 36. Ans. D.

Given Bandwidth =  $10^6$  bytes/sec

 $L = 10^3$  bytes

Case: 1

L = 1000 bytes

Header size = 100 bytes

Total Frame size = 1000 + 100 = 1100 bytes

$$T_{x} = \frac{1100 \times 8}{10^{6} \times 8} = 1100 \ \mu s$$

 $S_0$ ,  $T_1 = 3300 \ \mu s$ 

Case: 2

L = 100 bytes

Header size = 100 bytes

Total Frame size = 100 + 100 = 200 bytes

$$T_x = \frac{200 \times 8}{10^6 \times 8} = 200 \ \mu s \ \text{for 1 packet}$$

For 10 packets  $\Rightarrow$  Tx = 2000  $\mu$ S

So, 
$$T_2 = 2000 + 200 + 200 = 2400 \ \mu s$$

Case: 3

L = 50 bytes

Header size = 100 bytes

Total Frame size = 50 + 100 = 150 bytes

$$T_x = \frac{150 \times 8}{10^6 \times 8} = 150 \,\mu\text{s} \text{ for 1 packet}$$

For 10 packets  $\Rightarrow$  Tx = 3000  $\mu$ s

$$S_0$$
,  $T_3 = 3000 + 150 + 150 = 3300 \ \mu s$ 

$$T_1 = T_3$$

$$T_3 > T_2$$

# 37. Ans. C.

An Intruder can't learn [I1] through sniffing at R2 because URLs and Download are functioned at Application layer of OSI Model.

An Intruder can learn [I2] through sniffing at R2 because Port Numbers are encapsulated in the payload field of IP Datagram.

An Intruder can learn [I3] through sniffing at R2 because IP Addresses and Routers are functioned at network layer of OSI Model.

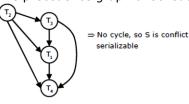
An Intruder can't learn [I4] through sniffing at R2 because it is related to Data Link Layer of OSI Model.

# 38. Ans. B.

Whenever a browser opens a webpage, it makes a separate request for each object of page like image, css, javascript, etc. However if multiple resources are served from same server, then one TCP connect is sufficient.

# 39. Ans. C.

The precedence graph of schedule s is as follows.



In the schedule S of transactions  $T_1$ ,  $T_2$ ,  $T_3$  and  $T_4$  for each pair of transaction  $T_i$  and  $T_j$ , such that  $T_j$  reads a data item previously written by  $T_i$  the commit operation



of  $T_{\rm j}$  appears after the commit operation of  $T_{\rm i}$  hence the schedule is recoverable schedule.

#### 40. Ans. A.

A join between r(R) and s(S) using nested loop method will be as follows.

For each tuple r in R do

For each tuple s in S do

If r and s satisfy the join condition then output the tuple  $\langle r, s \rangle$ 

This algorithm will involve  $n_r * b_s + b_r$  block transfers and  $n_r + b_r$  seeks, where  $b_r$  and  $b_s$  are number of blocks in relations R and S respectively and nr is number of tuple in relation R. Now to have less block accesses,  $n_r$  should be less and it is already given that |R| < |S|. Relation r(R) should be in the outer loop to have fewer number of disk block accesses.

#### 41. Ans. C.

A) The producer will be able to add an item to the buffer, but the consumer can never consume if given statement is false, because once producer produces an item and places in buffer, the next turn to execute can be given to consumer (). [The value of s=1 and n=1]. So consumer will be definitely able to consume it by performing successful down operations on s and n. B) The consumer will remove no more than one item from the buffer.

Given statement is false as if p() produces and adds to buffer, C. will consume the added item, this sequence of alteration (p and c) will always make consumer to remove items from buffer.

This statement would have been true if it was said that the consumer will remove no more than one item from the buffer one after the other. (at a time).

C) Dead lock occurs if the consumer succeeds in acquiring semaphore's' when the buffer is empty. Given statement is true as when buffer is empty initially if consumer gets the turn to execute as follows:-

```
S = 1, n = 0;
Consumer () \{ \\ while (True) \} \\ p(s); [s = 10] \\ p(s); [m = 0; it blocks consumer] \} \\ Producer () \\ while (True) \\ producer (); \\ p(s); [s = 0; it blocks p ()] \\ \} \\
```

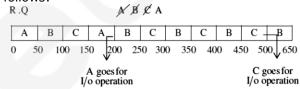
So from the above execution both producer and consumer goes in block state waiting for each other to wake them up and hence dead lock occurs.

D) Even if the starting value for the semaphore 'n' becomes 1, there will be invalid execution of consumer on buffer empty condition, which should not happen. So statement is false.

#### 42. Ans. A.

Process	t <sub>c</sub>	t <sub>io</sub>	A.T	TQ = 50 ms
id				
Α	100	500	0	
В	ms	ms	ms	
С	350	500	5	
	ms	ms	ms	
	200	500	10	
	ms	ms	ms	

The Gantt chart for Round robin algorithm for the first iteration execution for each of the 3 processes is as follows:



After finishing  $t_{\rm c}$  CPU ms at time 500ms, C goes for I/O operation, that needs 500ms more, so the time at which process C would complete its first I/O operations is 500+500=1000ms

# 43. Ans. D.

Page reference string for the program will be:1, 2, 3, 4, -----100, 1, 2, 3, 4, -----100, 1,
2, 3, 4, -----100,

The current status of 20 frames shows page numbers from 101 to 120.

Implementation of optimal page replacement policy for above given page reference string would be as follows:

0	101	1	40	41	80	81	20	21	60	61	100	1	40	41	80	81
1	102	2	39	42	79	82										
2	103	3	38	43	78	83										
3	104	4	37	44	77	84										
4	105	5	36	45	76	85										
5	106	6	35	46	75	86										
6	107	7	34	47	74	87										
7	108	8	33	48	73	88										
8	109	9	32	49	72	89										
9	110	10	31	50	71	90										
10	111	11	30	51	70	91										
11	112	12	29	52	69	92										
12	113	13	28	53	68	93										
13	114	14	27	54	67	94										
14	115	15	26	55	66	95										
15	116	16	25	56	65	96										
16	117	17	24	57	64	97										
17	118	18	23	58	63	98										
18	119	19	22	59	62	99										
19	120	20	21	60	61	100	1	40	41	80	81	20	21	60	61	100
		1	$\downarrow$	1	$\downarrow$	1	1	1	$\downarrow$	$\downarrow$	$\downarrow$			_		
		20PF	20PF	20PF	20PF	20PF	20PF	20PF	20PF	20PF	20PF		2 <sup>rd</sup> .	ima	acces	
		$\overline{}$	- 11 -				$\overline{}$		~		J		3	ume	acces	is
	1 <sup>st</sup> time access							$2^{nd}t$	ime a	ccess						



So there would be 300 page faults in total (each access 100 page faults).

Also it is visible that every time a replacement is done for the page which is most recently referred as it will be least recently referred in future. So for the given page reference string optimal page replacement policy is working same as most recently used policy and thus number of page faults will be same in both of them.

#### 44. Ans. A.

It is given that Size of int is 4B and of char is 1B. The memory is byte addressable.

Let the array be declared as Type X[A][B][C] (where Type = int/char and A,B,C are natural numbers). From t0 = i\*1024, we conclude that B\*C\*(size of Type) = 1024.

From t1 = j\*32, we conclude that C\*(size of Type) = 32. From t2 = k\*4, we conclude that size of Type = 4. Type = int, and

C = 8, and

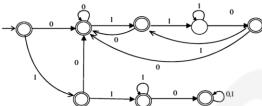
B = 32.

#### 45. Ans. B.

The language accepted by the Turing machine is recursively enumerable. If is undecidable as the Turing machine may halt or it may loop for the strings whose length is not equal to 2014.

### 46. Ans. A.

The automaton for L1 is as follows:



No finite state automata can be constructed for L2.

### 47. Ans. B.

Given is

A = "qpqrr" B = "pqprqrp"

The longest common subsequence (not necessarily contiguous) between A and B is having 4 as the length,

so x = 4 and such common subsequences are as follows:

A. qpqr

B. pqrr

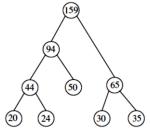
C. qprr

So y = 3 (the number of longest common subsequences) hence

x + 10y = 4 + 10 \* 3 = 34.

# 48. Ans. B.

The implementation of optimal algorithm for merging sequences is as follows.

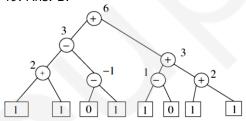


In the above implementation, total number of comparisons is

$$(44-1)+(94-1)+(65-1)+(159-1)=358$$

Hint: The number of comparisons for merging two sorted sequences of length m and n is m+n-1.

#### 49. Ans. B.



So as per the above tree where leaves have been given the values, the maximum possible value of the expression represented by the tree is 6.

#### 50. Ans. A.

If condition given in function definition should be 'TRUE', for f(q) to return value q.

The condition is as follows:

if 
$$(abs(x \times x - 3) < 0.01)$$
 return x;

The above condition will be true when x = 1.73.

#### 51. Ans. C.

Option (a) is false because queue can be implemented by using the modified stack as by reversing the stack. LIFO will become FIFO.

Implementation of ENQUEUE & DEQUEUE takes four sequence of instructions as follows:

1) Enqueue: Reverse, Push, Reverse

Dequeue: POP

(OR)

2) Enqueue: Push

Dequeue: Reverse, POP, Reverse

# 52. Ans. D.

For any value of 'j' other than 50 the function will return 0, for j=50, then condition (i==j) will be true, it will print "something" and function will be called recursively with same value till the run time stack overflows.

#### 53. Ans. D.

When a cache block size is smaller, it could accommodate more number of blocks, it improves the hit ratio for cache, so the miss penalty for cache will be lowered.

#### 54. Ans. D.

When associativity is doubled, then the set offset will be effected, accordingly, the number of bits used for TAG comparator be effected.



Width of set index decoder also will be effected when set offset is changed.

Width of wag selection multiplexer wil be effected when the block offset is changed.

With of processor to main memory data bus is guaranteed to be NOT effected.

55. Ans. A.

S	Е	М
1	8	23
bit	bit	bits

$$(14.25)_{10} = (1110.01)_{2}$$
  
 $1110.01 \times 2^{0}$ 

$$= 1.11001 \times 2^3$$

S:1

$$E:(3+127)_{10}=(10000010)_{2}$$

Value stored:

$$\underbrace{110}_{|C}\underbrace{0001}_{1}\underbrace{0110}_{6}\underbrace{100}_{4}\underbrace{000---}_{0\ 0\ 0\ 0\ 1n}$$

56. Ans. B.

$$\mathsf{Let}\ \mathsf{A} = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \end{pmatrix}$$

Let 
$$X = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix}$$
 be eigen vector

By the definition of eigen vector,  $AX = \lambda X$ 

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix} = \lambda \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix}$$

$$X_1 + X_5 = \lambda X_5$$

$$X_2 + X_5 + X_4 = \lambda X_2$$

$$X_2 + X_5 + X_4 = \lambda X_3$$

$$X_2 + X_5 + X_4 = \lambda X_4$$

$$X_1 + X_5 = \lambda X_4 \Rightarrow X_1 + X_5 = \lambda X_5 = \lambda X_4$$

and 
$$X_2 + X_3 + X_4 = \lambda X_2 = \lambda X_3 = \lambda X_4$$

(1) If 
$$\lambda \neq 0$$
 say  $X_1 = X_5 = a$ 

$$X_2 = X_3 = X_4 = b$$

$$\Rightarrow x_1 + x_5 = \lambda a \Rightarrow 2a = \lambda a \Rightarrow \lambda = 2$$

$$x_2 + x_3 + x_5 = \lambda a \Rightarrow 3a = \lambda a \Rightarrow \lambda = 3$$

(2) If 
$$\lambda = 0 \Rightarrow$$
 eigen value = 0

 $\div$  Three distinct eigen values are 0,2,3 product of non zero eigen values  $=2\times3=6$ 

# 57. Ans. A.

Let A = divisible by 2, B = divisible by 3 and C = divisible by 5, then

$$n(A) = 50, n(B) = 33, n(C) = 20$$

$$n(A \cap B) = 16, n(B \cap C) = 6, n(A \cap C) = 10$$

$$n(A \cap B \cap C) = 3$$

$$P(A \cup B \cup C) = P(A) + P(B) + P(C) -$$

$$P(A \cap B) - P(B \cap C) - P(A \cap C) + P(A \cap B \cap C)$$

∴ Required probability is

$$P\left(\overline{A} \cap \overline{B} \cap \overline{C}\right) = 1 - P\left(A \cup B \cup C\right) = 0.26.$$

58. Ans. C.

 $2014 = 2 \times 19 \times 53$  i.e., product of prime factors

 $\mathrel{\raisebox{.3ex}{$\scriptstyle \cdot$}}$  Number of distinct positive integral factors of 2014 is

$$(2) \times (2) \times (2) = 8.$$

#### 59. Ans. A.

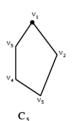
From given data S1 is true, since null set is larger than every other set, and S2 is true since the universal set  $\{1,2,...,2014\}$  is smaller than every other set. Both s1 and s2 are true.

#### 60. Ans. A.

The number of edges in  $\,C_{n}\,$  is n where as the number of edges in  $\,C_{n}\,$  is  $\,n_{c_{3}}\,-n\,$ 

Cycle graph  $\,C_n\,$  and its complement  $\,C_n\,$  have different number of edges if  $\,n\neq 5\,$  Consider a cycle on five vertices  $\,C_5\,$ 





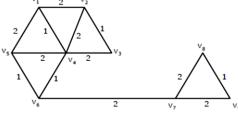
 $V_5$   $V_4$   $V_3$ 

 $C_5$  and  $C_5$  are isomorphic

(complement of  $C_5$ ) =  $C_5$ 

# 61. Ans. B.

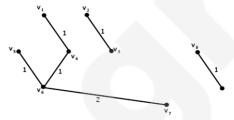
Consider the connected weighted graph (Application of Kruskal's Algorithm)



Sort the edges by increasing edges costs (weights)

$$\begin{bmatrix}
\frac{3}{\{v_1, v_2\}, \{v_2, v_4\}, \{v_4, v_3\}, \{v_4, v_5\}, \{v_1, v_5\}} \\
\{v_6, v_7\}, \frac{\{v_7, v_8\}, \{v_7, v_9\}}{2} (\cos t - 2)
\end{bmatrix}$$

Selection of edges of cost-1, will not form a cycle, so



Selection of  $\left\{ \mathbf{V_4,V_5} \right\}$  and  $\left\{ \mathbf{V_1,V_5} \right\}$  forms a cycle, so we

will not consider the edges. The edge  $\{V_6, V_7\}$  can be choosen because of connectedness.

Selection of  $\{V_1, V_2\}$  and  $\{V_7, V_8\}$  forms one minimum spanning tree.

Selection of  $\{V_1, V_2\}$  and  $\{V_7, V_9\}$  forms one minimum spanning tree.

Selection of  $\left\{ \mathbf{V_2,V_4} \right\}$  and  $\left\{ \mathbf{V_7,V_8} \right\}$  forms one minimum spanning tree.

Selection of  $\{V_2, V_4\}$  and  $\{V_7, V_8\}$  forms one minimum spanning tree.

Selection of 
$$\{v_3, v_4\}$$
 and  $\{v_7, v_8\}$   
Selection of  $\{v_3, v_4\}$  and  $\{v_7, v_9\}$  forms two

minimum spanning trees

: There are 6 distinct minimum spanning trees.

62. Ans. B.

D) 
$$a \rightarrow (b \rightarrow a)(\Rightarrow \neg a \lor (b \rightarrow a))$$

$$(\Rightarrow \neg a \lor (\neg b \lor a)) \Leftrightarrow T \text{ (tauto log y)}$$

C) 
$$(a \land b \land) \rightarrow (c \lor a) \Leftrightarrow \neg(a \land b \land c) \lor (c \lor a)$$

$$\Leftrightarrow$$
  $(\neg a \lor a) \lor P$  (where P is disjunction of literals)

$$\Leftrightarrow T \vee P \Rightarrow T$$

$$a \rightarrow b$$

A) 
$$\frac{b \to c}{\therefore a \to c}$$
 by hypothetical syllog isom

$$((a \rightarrow b) \land (b \rightarrow a)) \rightarrow (a \rightarrow c)$$
 is a tautology

Answer is B which is not tautology.

63. Ans. C.

Consider the following instances of R & S

1	2	3

O/P of given nested query is

A) O/P:- multiplicity of tuples is disturbed



a	b	С

# B) O/P:-

# C) O/P:-

Multiplicity of tuples is maintained

Multiplicity of duplicate tuples will be distributed when there is a match between R.a and S.a and for that match S.a's value is repeated.

#### 64. Ans. D.

Each write request, the bus is occupied for 100 n.s

Storing of data requires 100 n.s.

$$\frac{100}{10^6}$$
 n.s = 1 store

$$1 \text{ m.s} = \frac{10^6}{100} \text{ stores}$$
$$= 10000 \text{ stores}$$

$$f(x) = 0.75 x^3 - 2x^2 - 2x + 4$$
;  $f'(x) = 2.25x^2 - 4x - 2$ 

$$x_0 = 2$$
,  $f_0 = -2$ ;  $f_0' = -1$ 

$$\therefore x_1 = x_0 - \frac{f_0}{f_0} = 0$$

$$\Rightarrow$$
 f<sub>1</sub> = 4; f<sub>1</sub>' = -2

$$\therefore x_2 = x_1 - \frac{f_1}{f_1} = 2$$

$$\Rightarrow$$
 f<sub>2</sub> = -2, f<sub>2</sub>' = -1

$$\therefore x_3 = x_2 - \frac{f_2}{f_2} = 0$$

Also, root does not lies between 0 and 1.

So, the method diverges if  $x_0 = 2$ 

: only (I) is true.